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**sorotraj**

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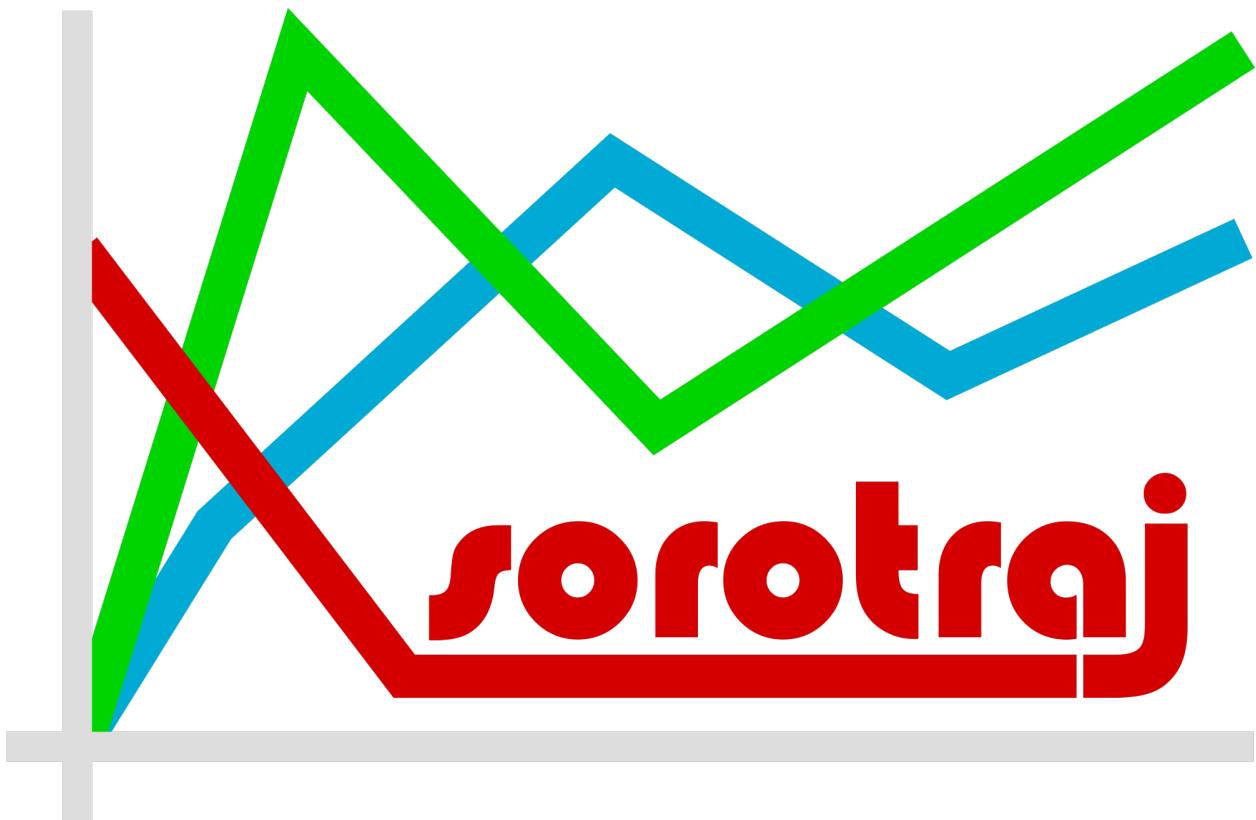
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Sorotraj allows you to generate trajectory functions to control soft robots. Trajectories are defined in a simple, human-readable yaml file, and are designed for compatibility with both [Ctrl-P pressure controllers](#) (for real-world soft robots) and [SoMo simulations](#) (for virtual soft robots).

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## QUICKSTART GUIDE

(from “README.md” in github repo)

### 1.1 sorotraj

Generate trajectories for soft robots from yaml files (accompanies the [Ctrl-P project](#))

#### 1.1.1 Installation

##### Install the release version

This package is on pypi, so anyone can install it with pip: `pip install sorotraj`

##### Install the most-recent development version

1. Clone the package from the [github repo](#)
2. Navigate into the main folder
3. `pip install .`

#### 1.1.2 Usage

##### Minimal Example

```
import sorotraj

file_to_use = 'traj_setup/setpoint_traj_demo.yaml'

traj = sorotraj.TrajBuilder()
traj.load_traj_def(file_to_use)
trajectory = traj.get_trajectory()
interp = sorotraj.Interpolator(trajectory)
actuation_fn = interp.get_interp_function(
    num_reps=1,
    speed_factor=2.0,
    invert_direction=False)
print(actuation_fn(2.155))
```

Check out the \*examples\* folder for more detailed usage examples

### 1.1.3 Set Up Trajectories:

Trajectories are made of three parts:

1. **main**: used in a looping trajectory
2. **prefix**: happens once before the main part
3. **suffix**: happens once after the main part

Here's an example of what that might look like defined in a yaml file:

```
config:  
  setpoints:  
    # [time, finger1, finger2, n/c, n/c]  
    main:  
      - [0.0, 10, 12, 14, 16]  
      - [1.0, 20, 0, 0, 0]  
      - [2.0, 0, 20, 0, 0]  
      - [3.0, 0, 0, 20, 0]  
      - [4.0, 0, 0, 0, 20]  
      - [5.0, 10, 12, 14, 16]  
  
    prefix:  
      - [0.000, 0, 0, 0, 0]  
      - [1.0, 10, 12, 14, 16]  
  
    suffix:  
      - [2.000, 10, 12, 14, 16]  
      - [3.0, 0, 0, 0, 0]
```

There are currently three types of ways to generate the **main** part of a trajectory:

1. **direct**: You enter waypoints directly
  - Define waypoints as a list of lists of the form: [time in sec], [a\_1], [a\_2], ..., [a\_n]
2. **interp**: Interpolate between waypoints
  - Define waypoints as a list of lists of the form: [time in sec], [a\_1], [a\_2], ..., [a\_n]
  - Set a few more parameters:
    - **interp\_type**: (string) The type of interpolation to use. right now types include: 'linear', 'cubic', and 'none'
    - **subsample\_num**: (int) The total number of subsamples over the whole trajectory
3. **waveform**: Generate waveforms (very basic, still just in-phase waveforms across all channels)
  - Set up the waveform:
    - **waveform\_type**: (string) Types include: square-sampled, square, sin, cos-up, cos-down, triangle, sawtooth-f, and sawtooth-r
    - **waveform\_freq**: (float) Frequency in Hertz
    - **waveform\_max**: (float) A list of the maximum values for the waveform, in the form: [20, 0, 15, 5]

- **waveform\_min:** (float) A list of the minimum values for the waveform, in the form: [0, 20, 0, 15]
- Set a few more parameters:
  - **subsample\_num:** (int) The total number of subsamples over the whole trajectory
  - **num\_cycles:** (int) The number of cycles of the waveform
  - **channels:** (bool) Flags to turn channels on and off. A list of the form: [1, 1, 0, 0]

## 1.1.4 Convert Trajectories Line-by-Line

Check out the `_build_converttrajectories.py` example.

1. Set up a conversion function
  - Inputs: one original trajectory line (list)
  - Outputs: one new trajectory line (list)
2. Load the trajectory like normal
  - `traj.load_traj_def(file_to_use)`
3. Convert the trajectory by passing the conversion function
  - `traj.convert_traj(conversion_function)`
4. This conversion overwrites the original trajectory. Now you can save it like normal
  - `traj.save_traj(file_to_save)`
5. Convert the trajectory definition by passing the conversion function
  - `traj.convert_definition(conversion_function)`
6. This conversion overwrites the original trajectory definition and reguilds the trajectory. Now you can save the definition like normal
  - `traj.save_definition(file_to_save)`

## 1.1.5 Build an interpolator

```
interp = sorotraj.Interpolator(traj)
```

- **trajectory:** A trajectory object generated by `sorotraj.TrajBuilder`

```
actuation_fn, final_time = interp.get_traj_function(
    num_reps=1,
    speed_factor=1.0,
    invert_direction=False)
```

- **num\_reps:** (int, default=1) Number of times to repeat the main looping trajectory
  - Must be positive, nonzero
- **speed\_factor:** (float, default=1.0) A speed multiplier that is applied to the main loop (but not the prefix or suffix)
  - Must be positive, nonzero

- **invert\_direction:** (bool, default=False) Negate the whole trajectory (useful if actuators have different directionalities)
  - (bool): Negate all channels
  - (list of ints): Choose which channels to negate with a list of channel indices

```
cycle_fn = interp.get_cycle_function(  
    num_reps=1,  
    speed_factor=1.0,  
    invert_direction=False)
```

- Same inputs as `get_interp_function()`, but returns a cycle function (returns the current cycle as a function of time)
- `cycle_fn` takes these values:
  - -2 = Prefix
  - -1 = Suffix
  - 0-N = Main loop index

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## CHAPTER TWO

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## EXAMPLES

Several examples of how sorotraj is used in the Ctrl-P system as well as SoMo simulations are shown here. You can find them in the `examples` folder in the github repo.

### 2.1 Build One Trajectory

`build_one_trajectory.py`

```
import sorotraj
import numpy as np
import matplotlib.pyplot as plt

#file_to_use = 'traj_setup/setpoint_traj_demo.yaml'      # Basic demo
#file_to_use = 'traj_setup/setpoint_traj_demo_err0.yaml' # duplicate time (will throw
#             # exception)
#file_to_use = 'traj_setup/setpoint_traj_demo_err1.yaml' # non-monotonic time (will throw
#             # exception)
#file_to_use = 'traj_setup/setpoint_traj_demo_0.yaml'    # empty prefix
file_to_use = 'traj_setup/setpoint_traj_demo_1.yaml'    # single line prefix
#file_to_use = 'traj_setup/waveform_traj_demo.yaml'     # single prefix line

# Build the trajectory from the definition file
builder = sorotraj.TrajBuilder()
builder.load_traj_def(file_to_use)
traj = builder.get_trajectory()
for key in traj:
    print(key)
    print(traj[key])

# Plot the trajectory
builder.plot_traj()

# Make an interpolator from the trajectory
interp = sorotraj.Interpolator(traj)

# Get the actuation function for the specified run parameters
actuation_fn, final_time = interp.get_traj_function(
    num_reps=2,
    speed_factor=1.0,
    invert_direction=[1,3])
```

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```
print("Final Interpolation Time: %f"%(final_time))

# Get the cycle function for the specified run parameters
cycle_fn = interp.get_cycle_function(
    num_reps=2,
    speed_factor=1.0,
    invert_direction=[1,3])

# Plot the actuation function vs. time
times = np.linspace(-1,20,2000)
vals = actuation_fn(times)

plt.plot(times, vals)
plt.show()
```

## 2.2 Build and Save Trajectories

build\_save\_trajectories.py

```
import sorotraj
import os

setup_location = 'traj_setup'
build_location = 'traj_built'

files_to_use = ['waveform_traj_demo','interp_setpoint','setpoint_traj_demo']

# Build a trajectory builder
traj = sorotraj.TrajBuilder()
for file in files_to_use:
    # Load, build, and save each trajectory
    traj.load_traj_def(os.path.join(setup_location,file))
    traj.save_traj(os.path.join(build_location,file))
```

## 2.3 Convert Trajectories

build\_convert\_trajectories.py

```
import sorotraj
import os

setup_location = 'traj_setup'
build_location = 'traj_built'

files_to_use = ['waveform_traj_demo','interp_setpoint','setpoint_traj_demo']

# Define a line-by-line conversion function to use
```

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```

# This example converts from orthogonal axes to differential actuation.
def linear_conversion(traj_line, weights):
    traj_length=len(traj_line)-1

    traj_line_new = [0]*(traj_length+1)
    traj_line_new[0]=traj_line[0] # Use the same time point

    for idx in range(int(traj_length/2)):
        idx_list = [2*idx+1, 2*idx+2]
        traj_line_new[idx_list[0]] = weights[0]*traj_line[idx_list[0]] + weights[1]*traj_
        ↵line[idx_list[1]]
        traj_line_new[idx_list[1]] = weights[0]*traj_line[idx_list[0]] - weights[1]*traj_
        ↵line[idx_list[1]]

    return traj_line_new

# Set up the specific version of the conversion function to use
weights = [1.0, 0.5]
conversion_fun = lambda line: linear_conversion(line, weights)

# Test the conversion
traj_line_test = [0.00, 5, 15, 5, 15, -10, 0, -10, 0]
print(traj_line_test)
print(conversion_fun(traj_line_test))

# Build the trajectories, convert them , and save them
traj = sorotraj.TrajBuilder()
for file in files_to_use:
    traj.load_traj_def(os.path.join(setup_location,file))
    traj.convert_traj(conversion_fun)
    traj.save_traj(os.path.join(build_location,file+'_convert'))

# Convert the definitions if possible
traj = sorotraj.TrajBuilder(graph=False)
for file in files_to_use:
    traj.load_traj_def(os.path.join(setup_location,file))
    traj.convert_definition(conversion_fun)
    traj.save_definition(os.path.join(setup_location,file+'_convert'))

```

## 2.4 Advanced Examples

Getting a bit into the weeds, here are some examples that showcase some advanced functionality

### 2.4.1 Wrapped Interpolator

wrapped\_interp.py

```
import sorotraj
import numpy as np
import matplotlib.pyplot as plt

file_to_use = 'traj_setup/setpoint_traj_demo.yaml'

# Build the trajectory from the definition file
builder = sorotraj.TrajBuilder()
builder.load_traj_def(file_to_use)
traj = builder.get_traj_components()

# Make a wrapped interpolator with the looping part
# of the trajectory
interp = sorotraj.interpolator.WrappedInterp1d(
    traj['setpoints']['time'],
    traj['setpoints']['values'],
    axis=0)

interp_fun = interp.get_function()

# Plot the values over a ridiculous range of times
times = np.linspace(-10,20,2000)
vals = interp_fun(times)

plt.plot(times, vals)
plt.show()
```

## CLASS REFERENCE

Each page contains details and full API reference for all the classes in sorotraj.

For an explanation of how to use all of it together, see [Quickstart Guide](#).

### 3.1 Trajectory Builder

Build trajectories from a definition (either from a yaml file or directly via python dictionary).

**class** `sorotraj.build_traj.TrajBuilder( verbose=False )`

Trajectory builder

**verbose**

Flag used to turn on verbose printing

**Type** bool

#### Examples

```
>>> def_file = 'examples/traj_setup/setpoint_traj_demo.yaml'
... builder = TrajBuilder()
... builder.load_traj_def(def_file)
... traj = builder.get_trajectory()
... out_file = 'examples/traj_built/setpoint_traj_demo.traj'
... builder.save_traj(out_file)
```

**build\_traj()**

Build the current trajectory

**Raises** `RuntimeError` – If the trajectory definition has not been set

**convert\_definition( conversion\_fun )**

Convert a trajectory definition line-by-line using a conversion function.

Trajectory definition of type ‘direct’ and ‘interp’ can be converted, but waveform trajectory definitions cannot.

**Parameters** `conversion_fun( function )` – Conversion function taking in one waypoint (list) and returning waypoint (list)

**Raises**

- `RuntimeError` – If the trajectory definition is not set
- `RuntimeError` – If the trajectory type is incompatible (not direct or interp)

**convert\_traj**(*conversion\_fun*)

Convert a trajectory line-by-line using a conversion function

**Parameters** **conversion\_fun** (*function*) – Conversion function taking in one trajectory line (list) and returning one line (list)

**Raises** **RuntimeError** – If the trajectory has not been built

**get\_definition**(*use\_copy=False*)

Get the trajectory definition.

**Parameters** **use\_copy** (*bool*) – Decide whether to pass the trajectory by referece. If True, the actual trajectory object is returned, otherwise a copy of the trajectory is returned.

**Returns** **trajectory\_definition** – The trajectory definition

**Return type** dict

**Raises** **RuntimeError** – If the trajectory definition is not set set

**get\_traj\_components**()

Get trajectory split into componenents rather than in vector form

This generates a dictionary with the same trajectory components as a usual trajectory, but the values of each component are dictionaries with ‘time’ and ‘values’ rather than the usual list of lists.

**Raises** **RuntimeError** – If the trajectory has not been built

**get\_trajectory**(*use\_copy=False*)

Get the built trajectory.

**Parameters** **use\_copy** (*bool*) – Decide whether to pass the trajectory by referece. If True, the actual trajectory object is returned, otherwise a copy of the trajectory is returned.

**Returns** **trajectory** – The full trajectory

**Return type** dict

**Raises** **RuntimeError** – If the trajectory has not been built

**load\_traj\_def**(*filename*)

Load a trajectory definition from a file.

Once lodaed, the trajectory definition is set, and the trajectory is built.

**Parameters** **filename** (*str*) – The file to load

**Raises** **ValueError** – If the filename is not of type ‘str’

**plot\_traj**()

Plot the current trajectory (assuming 1 rep of the main segment)

**Raises** **RuntimeError** – If the trajectory has not been built

**save\_definition**(*filename*)

Save the trajectory definition to a file.

**Parameters** **filename** (*str*) – The file to save

**Raises**

- **ValueError** – If the filename is not of type ‘str’

- **RuntimeError** – If the trajectory definition is not set

**save\_traj**(*filename*)

Save the trajectory to a file.

**Parameters** `filename` (`str`) – The file to save

**Raises**

- `ValueError` – If the filename is not of type ‘`str`’
- `RuntimeError` – If the trajectory has not been built

`set_definition(definition)`

Set the trajectory definition manually.

The trajectory definition is set, and the trajectory is rebuilt.

**Parameters** `definition` (`dict`) – The trajectory definition to set

**Raises** `ValueError` – If the trajectory definition is not of type ‘`dict`’

## 3.2 Trajectory Interpolation

Use interpolators to obtain trajectory functions where you input a time (or array of times) and return the trajectory at that timepoint (or timepoints).

### 3.2.1 Interpolator Class

This is the primary way to create an interpolation function. This handles many edge-cases to ensure behavior is the same as the real-life `Ctrl-P` control system.

```
class sorotraj.interpolator.Interpolator(traj)
    Trajectory interpolator

    trajectory
        Trajectory to interpolate

    Type dict
```

#### Examples

```
>>> interp = sorotraj.Interpolator(traj)
... actuation_fn = interp.get_interp_function(
...     num_reps=1,
...     speed_factor=1.0,
...     invert_direction=False)
... interp.get_final_time()
8.0
```

`get_cycle_function(num_reps=1, speed_factor=1.0, invert_direction=False, as_list=None)`

Get a function to return the current cycle number given time as an input

**Parameters**

- `num_reps` (`int`) – Number of times to repeat the “main” trajectory segment
- `speed_factor` (`float`) – Speed multiplier (times are multiplied by inverse of this)
- `invert_direction` (`Union[bool, list]`) – Invert the sign of the interpolated values.  
If True, all signs are flipped. If list, `invert_direction` is treated as a list of indices.

**Returns**

- **cycle\_function** (*function*) – The cycle function
- **final\_time** (*float*) – The end time of the trajectory

**get\_final\_time()**

Get the final time of the most-recent interpolator

(This function exists for backward compatibility. In the future, obtain the final time from the “get\_traj\_function” instead.)

**get\_interp\_function(*num\_reps=1, speed\_factor=1.0, invert\_direction=False, as\_list=None*)**

Get a trajectory interpolation function with the specified parameters

(This function exists for backward compatibility. In the future, use “get\_traj\_function” instead.)

**Parameters**

- **num\_reps** (*int*) – Number of times to repeat the “main” trajectory segment
- **speed\_factor** (*float*) – Speed multiplier (times are multiplied by inverse of this)
- **invert\_direction** (*Union[bool, list]*) – Invert the sign of the interpolated values. If True, all signs are flipped. If list, invert\_direction is treated as a list of indices.

**Returns** The trajectory interpolation function

**Return type** traj\_function

**Raises** **ValueError** – If num\_reps is less than 0, or if speed\_factor is 0 or less

**get\_traj\_function(*num\_reps=1, speed\_factor=1.0, invert\_direction=False*)**

Get a trajectory interpolation function with the specified parameters

**Parameters**

- **num\_reps** (*int*) – Number of times to repeat the “main” trajectory segment
- **speed\_factor** (*float*) – Speed multiplier (times are multiplied by inverse of this)
- **invert\_direction** (*Union[bool, list]*) – Invert the sign of the interpolated values. If True, all signs are flipped. If list, invert\_direction is treated as a list of indices.

**Returns**

- **traj\_function** (*function*) – The trajectory interpolation function
- **final\_time** (*float*) – The end time of the trajectory

### 3.2.2 Custom Back-End Interpolators

Several custom interpolation classes are used under the hood to make the functions behave like the physical control system. Below you can find documentation for these classes

**class sorotraj.interpolator.TrajectoryInterpolator(*traj\_unpacked, num\_reps=1, speed\_factor=1.0, invert\_direction=False, fill\_value=None*)**

A trajectory interpolator based on specified parameters

**Parameters**

- **traj\_unpacked** (*dict*) – Unpacked trajectory object (dict where keys are trajectory components with fields “time” and “values”)
- **num\_reps** (*int, optional*) – Number of times to repeat the “main” trajectory segment
- **speed\_factor** (*float, optional*) – Speed multiplier (times are multiplied by inverse of this)

- **invert\_direction** (*Union[bool, list], optional*) – Invert the sign of the interpolated values. If True, all signs are flipped. If list, invert\_direction is treated as a list of indices.
- **fill\_value** (*Union[list, np.ndarray], optional*) – Default value of signals (only used when prefix and main are empty in the trajectory)

**Raises** `ValueError` – If all trajectory components are empty

#### `get_final_time()`

Get the final time of the trajectory

**Returns** `final_time` – The final time

**Return type** float

#### `get_traj_function()`

Get the trajectory function

**Returns** `traj_function` – The trajectory interpolation meta-function.

**Return type** function

#### `traj_function(x0)`

The trajectory interpolation function

**Parameters** `x0` (*Union[float, list, np.ndarray]*) –

**Returns** `output` – The trajectory at the given time point(s)

**Return type** np.ndarray

**Raises**

- `ValueError` – If input is not a 1D array-like object
- `RuntimeError` – If the length of the output does not equal the length of the input

### `class sorotraj.interpolator.WrappedInterp1d(x, y, **kwargs)`

Create a wrapping 1D interpolator

#### Parameters

- `x` (*dict*) – x points to use in interpolation
- `y` (*int, optional*) – Values to use for interpolation
- `**kwargs` (*optional*) – kwargs to pass to `scipy.interpolate.interp1d()`.

#### `get_function()`

Get the wrapped interpolation function

**Returns** `wrapped_interp1d` – The wrapped interpolator function

**Return type** function

#### `max_wrap(x0)`

Calculate wrapped x values when x is greater than the wrapping bounds

**Parameters** `x0` (*np.ndarray*) – Values of x

**Returns** `wrapped_x0` – Values of x wrapped.

**Return type** np.ndarray

#### `min_wrap(x0)`

Calculate wrapped x values when x is less than the wrapping bounds

**Parameters** `x0` (`np.ndarray`) – Values of x

**Returns** `wrapped_x0` – Values of x wrapped.

**Return type** `np.ndarray`

**wrapped\_interp1d**(`x0`)

The wrapped interp1d function. Input `x0`, return interpolated cyclic values

**Parameters** `x0` (`Union[float, list, np.ndarray]`) – Values of x where you want to interpolate

**Returns** `output` – The interpolated values of y at the given time point(s)

**Return type** `np.ndarray`

**Raises** `ValueError` – If the input is not 1D

`sorotraj.interpolator.interp1d_patched`(`x, y, **kwargs`)

Get a 1D interpolation function where single-length input data are handled

When the length of x and y is greater than 1, interp1d is used. When the length of x and y is 1, use the value of y for all values of `x0`.

**Parameters** `x0` (`Union[float, list, np.ndarray]`) – Values of x where you want to interpolate

**Returns** `patched_interp1d` – The patched interp1d function (same way the regular interp1d works)

**Return type** function

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**CHAPTER  
FOUR**

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## **CONTRIBUTING**

### Contributing Checklist

- only through a new branch and reviewed PR (no pushes to master!)
- always bump the version of your branch by increasing the version number listed in setup.py



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**CHAPTER  
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**QUICK INSTALL**

```
pip install sorotraj
```



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CHAPTER  
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## EXPLORE THE EXAMPLES

Check out the *Examples*, or run any of the files in the examples folder. The “[Build One Trajectory](#)” example is a great place to start!



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**LINKS**

- **Documentation:** [Read the Docs](#)
- **pip install:** [View on PyPi](#)
- **Source code:** [Github](#)



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**CHAPTER**

**NINE**

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## **CONTACT**

If you have questions, or if you've done something interesting with this package, get in touch with [Clark Teeple](#), or the [Harvard Microrobotics Lab](#)!

If you find a problem or want something added to the library, [open an issue on Github](#).



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**CHAPTER  
TEN**

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**USED IN...**

Sorotraj has enabled several published works:

- [Graule *et al.*, 2021]
- [Teeple *et al.*, 2021]
- [Teeple *et al.*, 2021]

## **10.1 References**



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